AGB-BE3E-USA

STAR WARS EPISODE III

REVENGE OF THE SITH





PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- · Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products without the Official Nintendo Seal.

THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE OR NINTENDO DS™ VIDEO GAME SYSTEMS.



THIS GAME PAK INCLUDES A MULTIPLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK CABLE.





Important Legal Information

Copying of any video game for any Nintendo system is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

This video game is not designed for use with any unauthorized copying device or any unlicensed accessory. Use of any such device will invalidate your Nintendo product warranty. Nintendo (and/or any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of any such device. If use of such device causes your game to stop operating, disconnect the device carefully to avoid damage and resume normal game play. If your game ceases to operate and you have no device attached to it, please contact the game publisher's "Technical Support" or "Customer Service" department.

The contents of this notice do not interfere with your statutory rights.

This booklet and other printed materials accompanying this game are protected by domestic and international intellectual property laws.

Rev-D (L)

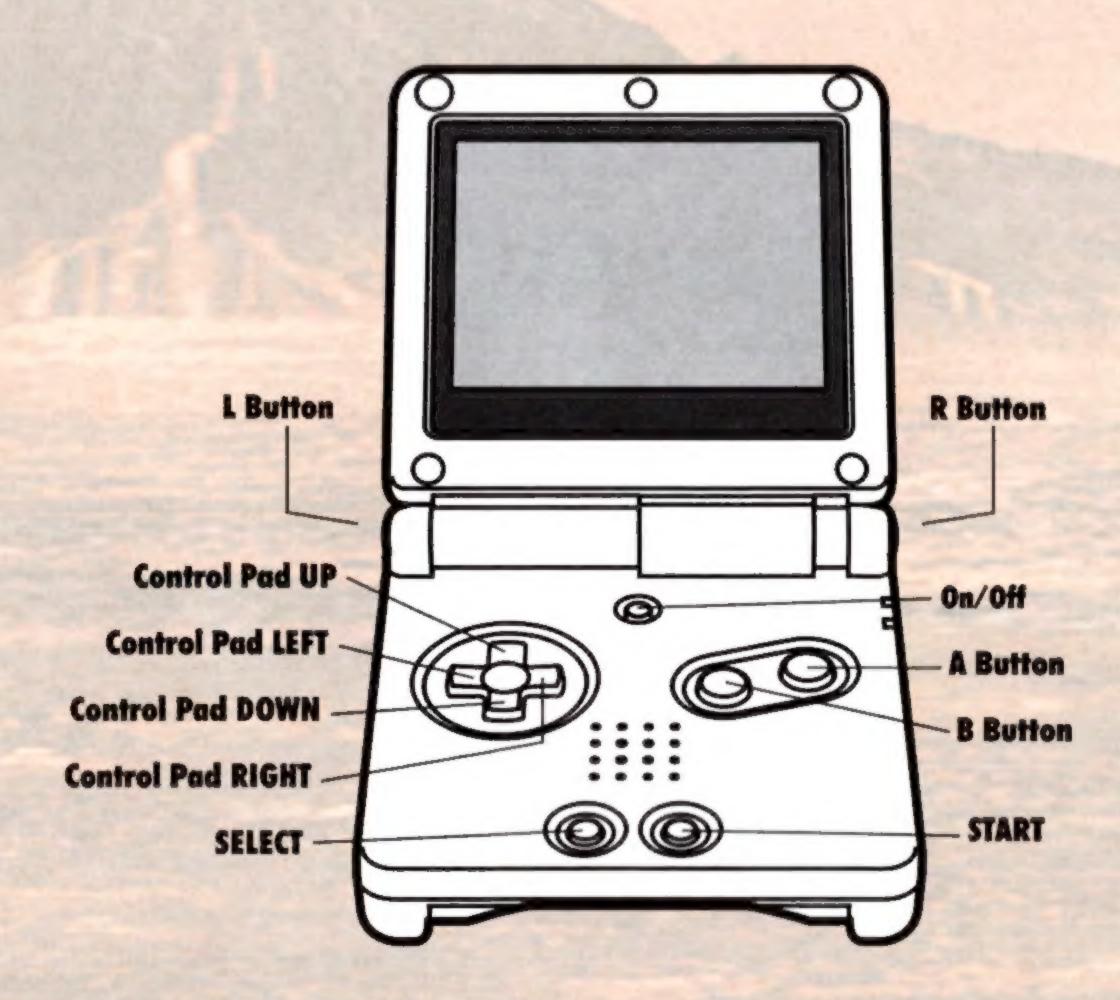
NINTENDO, GAME BOY, GAME BOY ADVANCE AND THE OFFICIAL SEAL ARE TRADEMARKS OF NINTENDO. © 2001 NINTENDO. ALL RIGHTS RESERVED.

CONTENTS

GETTING STARTED
CONTROLS
INTRODUCTION
CHARACTERS
THE GAME
MULTIPLAYER MODE
TECHNICAL SUPPORT
WARRANTY

GETTING STARTED

To begin play, insert the *Star Wars*®: Episode III *Revenge of the Sith™* Game Pak into your Game Boy® Advance system and flip the POWER switch to the ON position.



CONTROLS

BASIC CONTROLS

Control Pad

A Button

B Button

L Button

R Button

START

SELECT

Move/Walk/Run

Jump

Attack

Block (hold)/deflect (tap)

Force power enabler

Pause/Status screen

Information on the selected Force Power Enabler

in the Customization menu

ADVANCED CONTROLS

	Obi-Wan	Anakin
Control Pad Right or Control Pad Left (hit twice)	Run	Run
Control Pad Right + A Button	Forward Jump	Forward Jump
Control Pad Left + A Button	Back Flip Jump	Back Flip Jump
Control Pad Left (hit twice) + A Button	Long Jump	Long Jump
B Button + Control Pad Up	Uppercut	Uppercut
B Button + Control Pad Down	Circle Kick	Hammer Strike
B Button + Control Pad Left	Back Thrust	Back Thrust
Control Pad Right (hit twice) + B Button	Stab	Kick
While in the air, press the B Button	Jump with a Vertical Spike	Jump with a Vertical Slash
While in the air, press the B Button + Control Pad Down	Spike Down	Spike Down
Hold the B Button (with full Fury or Focus Bar)	Obi-Wan Focus move	Anakin Fury move

INTRODUCTION

EPISODE III: REVENGE OF THE SITH

War! The Republic is crumbling under attacks by the ruthless Sith Lord, Count Dooku. There are heroes on both sides. Evil is everywhere. In a stunning move, the fiendish droid leader General Grievous has swept into the republic capital and kidnapped Chancellor Palpatine, leader of the Galactic Senate.

As the Separatist Droid Army attempts to flee the besieged capital with their valuable hostage, two Jedi Knights lead a desperate mission to rescue the captive Chancellor.

Anakin Skywalker and his mentor Obi-Wan Kenobi manage to infiltrate the unyielding droid defense and enter the Separatist Control Ship. Will they succeed in their mission? Can they save the Chancellor's life and their own? Using their lightsabers and Jedi powers, the two Jedi Knights fight hard to incapacitate the Separatist guards.

Both Jedi are marked by fate. Both will face ultimate choices and sacrifice. And the dark side is more prevalent than ever, leaving only pain and suffering in its path. Hearts are destined to be broken and lives destroyed. Which path will you choose?

CHARACTERS

ANAKIN SKYWALKER



Young Anakin Skywalker is known by some Jedi as the Chosen One spoken of in prophecy. Anakin is courageous and most likely to be the first one to jump into action. He is extremely agile and is powerful with both the Force and the lightsaber.

OBI-WAN KENOBI



Obi-Wan Kenobi is a young Jedi Master. He is both mentor and friend to Anakin Skywalker. Obi-Wan is very clever and has great knowledge of battle tactics and strategies.

COUNT DOOKU/DARTH TYRANUS



Behind his charismatic façade Tyranus is a dangerous and extremely powerful Sith Lord with masterful skills in the old style of lightsaber combat. This Sith Lord is more than a challenge for any Jedi, be it Knight or Master.

MACE WINDU



A man of powerful words, Master Windu has influenced many Jedi Knights. Obi-Wan and Anakin hold him in the highest regard. Mace is strong in the ways of the Force and has a unique style of lightsaber fighting.

GENERAL GRIEVOUS



General Grievous is the leader of the Separatist Droid Army. This alien cyborg has cut a path of carnage all over the galaxy. He especially prefers to fight Jedi Knights and proudly displays his collection of lightsabers around his belt.

PADMÉ AMIDALA



Padmé and Anakin are secretly married, despite the fact that romantic love is forbidden by the Jedi code. They now await the birth of a child, but Anakin is haunted by nightmares in which both his wife and child perish.

PALPATINE/DARTH SIDIOUS



The Supreme Chancellor Palpatine is in fact Darth Sidious, the Dark Lord of the Sith for whom the Jedi council has been searching. At the right moment he will reveal his true nature to the world and declare himself Emperor.

THE CAME GAME SCREEN

Health Bar: The amount of energy your Jedi has remaining. If this bar reaches zero, you will lose a life.

Fury Bar (Red): The amount of Fury Anakin has accumulated by hitting enemies.

Focus Bar (Green): The amount of Focus Obi-Wan has collected by using Force moves.

Customization Points: The number of Customization Points your Jedi has found.



Force Bar: The amount of Force energy your Jedi has remaining. If this bar reaches zero, your Jedi won't be able to do a Force move. The Force Bar refills after a short period of time.

Life Icons: The number of lives your Jedi has left.

MENUS

Options



You can access the Options menu by pressing the L Button while in the Pause menu. In this menu, you'll be able to turn the music and sound effects on and off, change missions (go back to the Mission Selection screen), and resume or quit the game in progress.

Pause/Status Screen



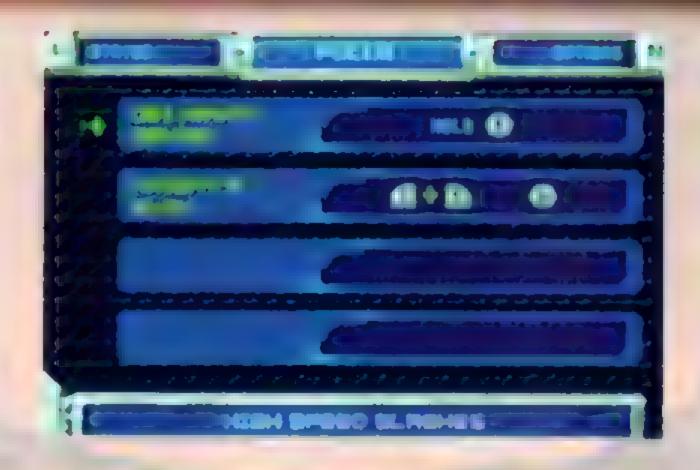
You can access the Pause/Status screen by pressing START while playing.

In this screen you have access to your Jedi's status: your Force powers level, strength, stamina, and intuition.

Fury/Focus Screen

You can access the Fury/Focus screen by pressing the R Button while in the Status screen.

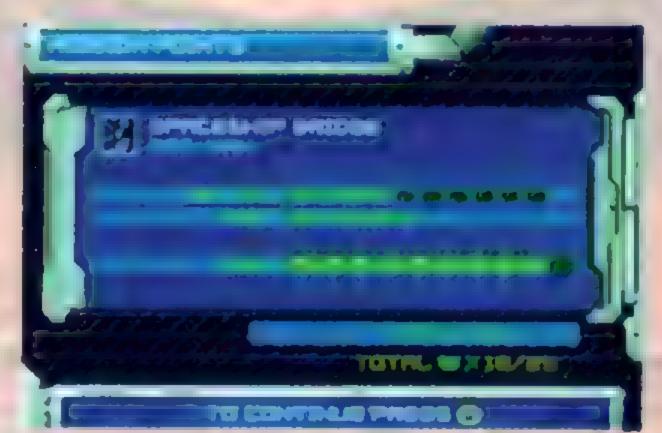
In this screen, you can see the acquired super moves for your Jedi and how to perform them.



Mission Points Screen

When the mission is finished, you'll earn Mission Points that will allow you to get some Force powers. Those points are based on three things:

- Jedi Style: Each character has his own style, based on his use of the Force and Jedi powers:
 - Anakin: Based on aerial attacks, combos,
 Force powers, and Fury moves.
 - Obi-Wan: Based on combos, Force powers, deflection, environment interactions, and Focus moves.
- Speed: The faster you finish the mission, the more points you earn.
- Bonus: The number of Customization Points you found during your mission.



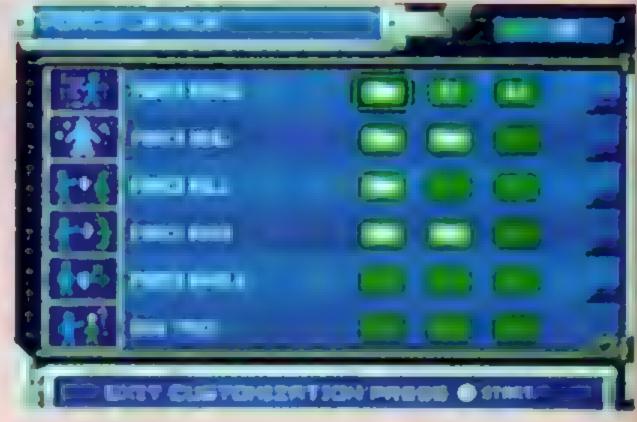
Customization Screen

In the Customization screen, you can acquire new Force powers or simply upgrade the ones you already have.

- Control Pad: Select Force power.
- A Button: Get selected Force power.
- SELECT: Show information about selected Force power.
- START: Exit Customization screen.
- You can't get a Level 3 Force power if you don't already have Levels 1 and 2.

Stats Upgrade Screen

- After each completed mission (except for the Boss missions), you'll be able to add some points to your stats. There are three stats you can upgrade:
 - Stamina: Increases your Life Bar.
 - Strength: Increases the damage you inflict.
 - Intuition: Increases the Force Bar and replenishes Force energy quicker.



Mission Selection Screen



In the Mission Selection screen, you can select the mission you want to play. You can always load a previous mission in order to achieve 100% and get more Customization Points.

FORCE POWERS

Obi-Wan Force Powers

Speed: Obi-Wan can slow time around him, causing his enemies to move more slowly. Hold the R Button and press the A Button to perform the

Speed move.

Heal: Obi-Wan can heal his wounds through the Force. Hold the R Button and press the B Button to perform the Heal move.

Pull: Obi-Wan can pull his enemies toward him. Hold the R Button and press the Control Pad in the direction you want to pull the enemy.

Push: Obi-Wan can push his enemies away from him. Hold the R Button and press the Control Pad in the direction you want to push the enemy.

Shield:

Obi-Wan can create a shield to protect himself against enemies for a short period of time. Hold the R Button and press the Control Pad Up to perform the Shield move.

Mind Trick:

Obi-Wan can stun enemies in front of him for a short period of time. Press and hold the R Button and then press the Control Pad Down to perform a Mind Trick move.

Anakin Force Powers

Saber Throw: Anakin can throw his lightsaber at enemies. Hold the R Button and press the B Button to perform the Saber Throw move.

Absorb:

Anakin can absorb his enemies' health and convert it into Fury points. Hold the R Button and press the Control Pad Up to perform the Absorb move.

Pull:

Anakin can pull his enemies toward him. Hold the R Button and press the Control Pad in the direction you want to pull the enemy.

Push:

Anakin can push his enemies away from him. Hold the R Button and press the Control Pad in the direction you want to push the enemy.

Rage:

Anakin can increase the amount of damage inflicted on his enemies for a short period of time. Hold the R Button and press the A Button to perform the Rage move.

Choke:

Anakin can choke enemies. Press and hold the R Button and press the Control Pad Down to perform the Choke move.

PICKUPS

Bactatank:

Force Shadow:

Yoda's Protection:

Palpatine's Order:

Extra Life:

Increases your Health energy.

Increases your Force energy.

Obi-Wan only: Gives Obi-Wan a temporary shield to protect himself against all enemies, and a boost of Focus.

Anakin only: Gives Anakin a temporary increase in strength to inflict more damage against all enemies, and a boost of Fury.

Gives an extra life.

MULTIPLAYER MODE

Make sure your two Game Boy Advance systems are properly connected. From the Main Menu, select Multiplayer using the Control Pad, and press the A Button to confirm. There are two options: Cooperative mode and Last Jedi Standing mode.

COOPERATIVE MODE (CLONE WARS)

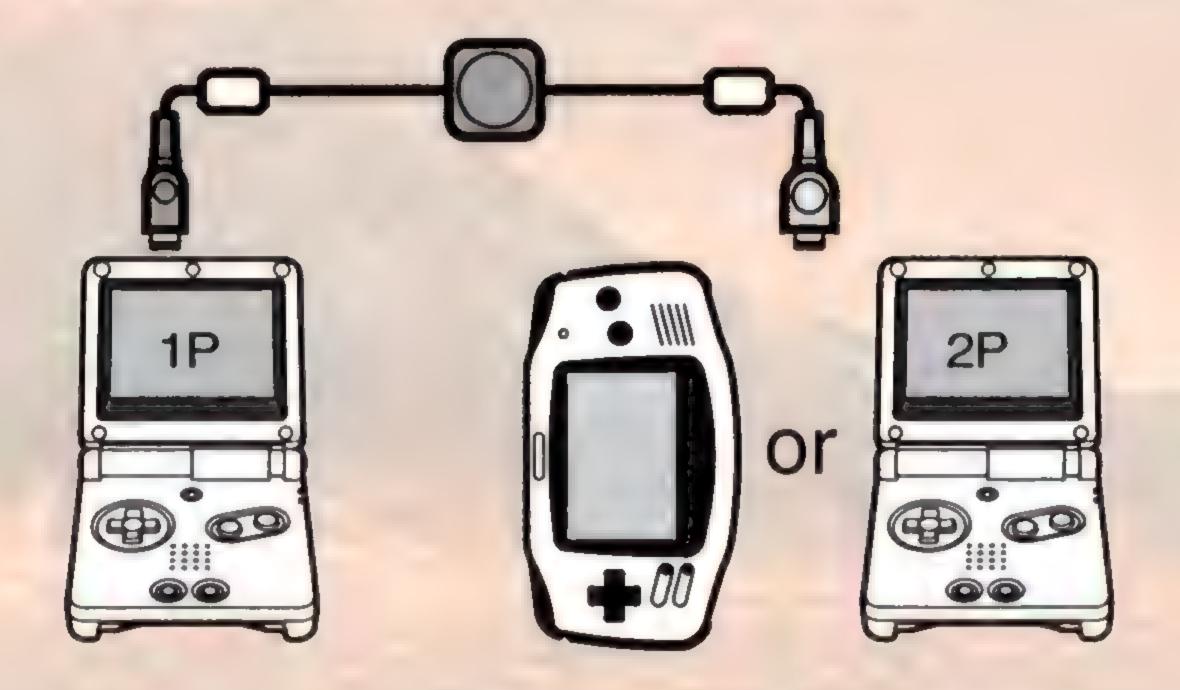
In Cooperative mode, players fight side by side during the Clone Wars. Players can choose Anakin or Obi-Wan and load their enhanced characters from Single-Player mode.

LAST JEDI STANDING MODE

In Last Jedi Standing mode, both players are dropped into an arena with a nonstop flow of enemies. The last Jedi to survive wins the game. Both players start with one full Life Bar; killing enemies will give a small boost in health. Get out there and fight like a true Jedi!

In this mode, players cannot load their enhanced characters from Single-Player mode.

MULTIPLAYER CONFIGURATION



HINTS

- Some special pickups are hidden in objects and environments.
- Use objects and enemy fragments to your advantage.
- During a duel, study your opponent's motion carefully.
- In Cooperative mode, Obi-Wan can heal Anakin.
- In Cooperative mode, you can steal a life from your friend if you run out.

LucasArts and the LucasArts logo are registered trademarks of Lucasfilm Ltd. © 2005 Lucasfilm Entertainment Company Ltd. or Lucasfilm Ltd. & ® or TM as indicated. All rights reserved. Ubisoft, Ubi.com, and the Ubisoft logo are trademarks of Ubisoft Entertainment in the U.S. and/or other countries. Developed and published by Ubisoft Entertainment.



TECHNICAL SUPPORT

Before contacting Ubisoft's Technical Support Department, please first read through this manual. Also browse through our FAQ listings or search the support database at our website, http://support.ubi.com. Here you will find the most recently updated information since the game's release.

Whenever you contact the Technical Support Department, please include the following information or have it available if you are calling:

- Full product title
- Game console you are using

Support Over the Internet

This is the best way to find answers to common issues with our games. Our Frequently Asked Questions list is available 24 hours a day, 7 days a week and contains the most up-to-date Technical Support information available, including patches that can be downloaded free of charge. We update the Support pages on a daily basis, so please check here first for solutions to your problems: http://support.ubi.com/.

Contact Us by Webmail

Due to high volumes of spam, viruses, and other non-support-related contacts, we no longer offer support via standard email. However, we do provide something better, webmail. By taking your questions directly through our website we have completely eliminated all spam contacts. As a result, we are able to respond to your questions much more quickly than we could through standard email. To send us a webmail, simply log into our site at http://support.ubi.com/.

From this site, you will be able to enter the Ubisoft Solution Center, where you can browse through our lists of Frequently Asked Questions (FAQ), search our database of known problems and solutions, and send in a request for personal assistance from a Technical Support representative by using the **Ask a Question** feature on the Frequently Asked Questions page. Most webmail contacts are responded to within two business days.

Contact Us by Phone

You can also contact us by phone by calling (919) 460-9778 (for our customers in Quebec we provide French language support at (866) 824-6515). Please note that this number is for technical assistance only. No gameplay hints or tips are given over the Technical Support line. When calling our Technical Support line, please make sure you are in front of your gaming system and have all of the necessary information listed above at hand. Be advised that our Technical Support representatives are available to help you Monday through Friday from 9 am-9 pm Eastern Time (French language support available from 7 am-4 pm EST).

While we do not charge for technical support, normal long distance charges apply. To avoid long distance charges, or to contact a support representative directly after these hours, please feel free to browse our Frequently Asked Questions lists or to send us a webmail. Webmail questions usually receive a response within two business days.

Contact Us by Standard Mail

If all else fails you can write to us at:

Ubisoft Technical Support 3200 Gateway Centre Blvd. Suite 100 Morrisville, NC 27560

Return Policy

Please do not send any game returns directly to Ubisoft before contacting Technical Support. It is our policy that game returns must be dealt with by the retailer or online site where you purchased the product. If you have a damaged or scratched CD, please visit the FAQ listing for your game and get the latest replacement policy and pricing. We will not accept unsolicited returns/exchanges without prior approval and an RMA (Return Materials Authorization) number from a support representative.

WARRANTY

Ubisoft warrants to the original purchaser of its products that the products will be free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. Ubisoft products are sold "as is," without any expressed or implied warranties of any kind, and Ubisoft is not liable for any losses or damages of any kind resulting from use of its products. Ubisoft agrees for a period of ninety (90) days to either replace defective product free of charge provided you return the defective item with dated proof of purchase to the store from which the product was originally purchased or repair or replace the defective product at its option free of charge, when accompanied with a proof of purchase and sent to our offices postage prepaid. This warranty is not applicable to normal wear and tear, and shall be void if the defect in the product is found to be as a result of abuse, unreasonable use, mistreatment, or neglect of the product.

Limitations

This warranty is in lieu of all other warranties and no other representations or claims of any nature shall be binding on, or obligate Ubisoft. Any implied warranties applicable to Ubisoft products, including warranties of merchantability and fitness for a particular purpose, are limited to the ninety (90) day period described above. In no event will Ubisoft be liable for any special, incidental, or consequential damages resulting from possession, use, or malfunction of Ubisoft products. Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages. So the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights that vary from state to state.

Notice

Ubisoft reserves the right to make improvements in its products at any time and without notice.

Refunds

Ubisoft cannot provide refunds or otherwise process returns for credit of any kind other than an identical product replacement. Any product refund request must occur at the place of purchase, as the individual retail outlets set their own refund policy. This policy covers identical product replacements only.

Product / Documentation Replacements

Please contact a Ubisoft Technical Support representative directly before sending your product to us. In many cases, a replacement is not the best solution. Our Support representatives will help you determine if a replacement is necessary or available. You will need to first acquire an RMA (Return Materials Authorization) number to process your return or replacement. Without an RMA number from a support representative, your replacement request will not be processed.

If we determine a return or replacement is necessary:

Within the 90-Day Warranty Period

Please return the product (media only) along with a copy of the original sales receipt, showing the date of purchase, a brief description of the difficulty you are experiencing including your name, address (no PO boxes), and phone number to the address below. If the product was damaged through misuse or accident (cracks, scratches), or if you do not have a dated sales receipt, then this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period.

After the 90-Day Warranty Period

Please return the product (media only) along with a check or money order for the amount corresponding to your product (see replacement fees below) made payable to Ubisoft, a brief description of the difficulty you are experiencing, including your name, address (no PO boxes), RMA number, and phone number to the address below.

Replacement Fees

Our most recent replacement fee schedule is available online. Please visit http://support.ubi.com for an updated price list.

Warranty Address and Contact Information

Phone: (919) 460-9778

Hours: 9 am-9 pm (EST), M-F

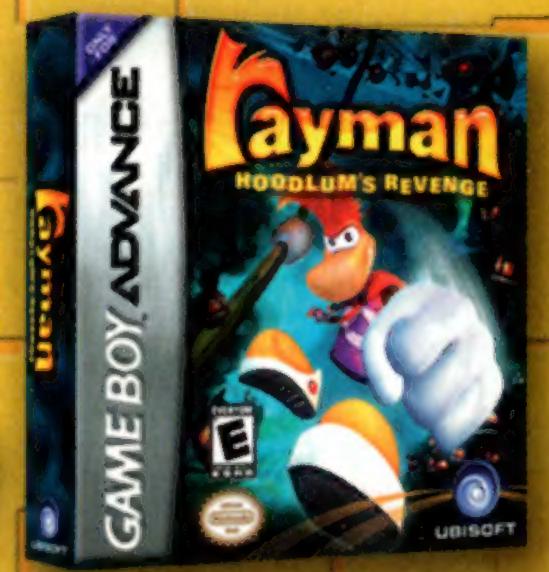
Address:

Ubisoft Support • 3200 Gateway Centre Blvd. • Suite 100 • Morrisville, NC 27560 Please use a traceable delivery method when sending products to Ubisoft. To order Ubisoft products in the United States, please call toll free 888-824-7038.



FOR THE FIRST TIME PLAY AS EITHER RAYMAN OR GLOBOX

ACTION-PACKED LEVELS IN ALL-NEW 3D





UBISOFT

Ubisoft, Inc. • 625 Third Street, Third Floor • San Francisco, CA 94107

© 2005 Ubisoft Entertainment. All Rights Reserved. Rayman, Ubisoft, and the Ubisoft logo are trademarks of Ubisoft Entertainment in the U.S. and/or other countries

142393-MNL



Comic Mischief
Mild Cartoon Violence

PRINTED IN USA



Buy online and get FREE 2-day shipping at checkout!

*To redeem this coupon, go to http://store.ubi.com and enter Coupon Code 2DAYFREE at checkout. Offer expires September 30, 2005. Offer applies to your next purchase at the Ubisoft Store. Products subject to availability. May not be combined with any other promotional offers or discounts, applied to previous orders, substituted, exchanged, sold, or redeemed for cash or other goods or services. Limit one per customer. Offer valid on orders with U.S. shipping destinations only. Offer only available at http://store.ubi.com. LucasArts takes no responsibility for this offer.